

RICARD GASCONS

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›_ EXPERIENCE

Google Summer of Code 2016: Gnome foundation

May 2016 - August 2016

Developer Gnome-Games project

- Increased number of supported emulators from 21 to 24, offering support to more than 1500 games from various gaming platforms
- Implemented support for multi-disc games, as part of the GSoC proposal. A major refactor of the codebase was needed for this feature to be implemented.

Blueliv Barcelona, Spain

Sept. 2015 - Jan. 2016

Software developer Intern

- Implemented new web crawler modules, leading to an increase of crawled sources of the data-mining platform
- Automated development workflow between JIRA, Gitlab and Mattermost by writing a programmable pipeline which led to a 30% faster Merge Requests

👥 LEADERSHIP

HackUPC

Nov. 2015 - Present

Co-Director UPC-BarcelonaTech Student Hackathon

- Managed the logistics of the first edition, with 400 hackers
- Led a team of 15 members and 35 volunteers hosting 500 hackers from all around Europe
- Currently offering help as an advisor

🎓 EDUCATION

University College of London, London

January - June 2017

Affiliate Computer Science student

UPC BarcelonaTech, Barcelona

2013 - January 2017 (expected)

B.S. in Computer Science, expected May 2017

🔗 SIDE PROJECTS

- **C minus minus** Run C++ programs directly in your browser, without the need of a server [Link](#)
- **LexicOh!** A language learning app with an adaptive learning curve using a ML technique [Link](#)
- **Fireplace** Contributor in a Hearthstone simulator written in Python [Link](#)

📄 PROGRAMMING LANGUAGES

- Comfortable: Java, Python, JavaScript, C
- Familiar: C++, C#, Haskell

⚙️ SKILLS

- Experienced with Git's development workflow
- Written production code for several companies and organisations around the world
- Languages: English - Fluent, German - Beginner, Catalan - Native speaker, Spanish - Native speaker